# Dual Presentation with Math Using GELLMU

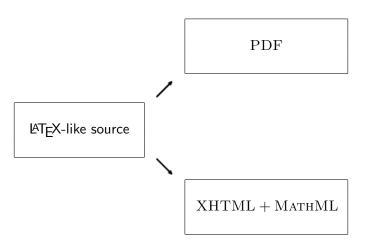
TEX Users Group (TUG) in San Diego

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## 1 The Idea



## 2 Example

The following identity may be regarded as a formulation of the Weierstrass product for the Gamma function.

$$\int_0^\infty t^x e^{-t} \frac{dt}{t} = \frac{1}{x} \prod_{k=1}^\infty \frac{\left(1 + \frac{1}{k}\right)^x}{\left(1 + \frac{x}{k}\right)}$$

Understanding the derivation of this identity is reasonable for a bright student of first year undergraduate calculus in the United States.

These are XHTML + MathML slides!

# 3 Computation of a Continued Fraction

$$\sqrt{10} = 3 + \frac{1}{\frac{1}{\sqrt{10} - 3}}$$

$$= 3 + \frac{1}{\sqrt{10} + 3}$$

$$= 3 + \frac{1}{6 + \frac{1}{\frac{1}{\sqrt{10} - 3}}}$$

$$= 3 + \frac{1}{6 + \frac{1}{\sqrt{10} + 3}}$$

$$= 3 + \frac{1}{6 + \frac{1}{$$

# 4 Finding the tangent at a point

**Curve:**  $y^2 = x^3 - 7x + 10$ 

**Point:** B = (1, -2)

Use implicit differentiation to find the slope:

$$2yy' = 3x^2 - 7$$

Evaluate when (x, y) = (1, -2): y' = 1 The tangent line at (1, -2) is parallel to any vector with slope 1, e.g., V = (1, 1).

Parametric equation:

$$p(t) = B + tV = (1,-2) + t(1,1) = (1+t,-2+t)$$

## 5 Mozilla MathML Torture Test 13

$$\sqrt{1+\sqrt{1+\sqrt{1+\sqrt{1+\sqrt{1+\sqrt{1+x}}}}}}$$

## 6 Mozilla MathML Torture Test 24

$$\det \left| \begin{array}{cccccc} c_0 & c_1 & c_2 & \dots & c_n \\ c_1 & c_2 & c_3 & \dots & c_{n+1} \\ c_2 & c_3 & c_4 & \dots & c_{n+2} \\ \vdots & \vdots & \vdots & & \vdots \\ c_n & c_{n+1} & c_{n+2} & \dots & c_{2n} \end{array} \right| > 0$$

## 7 Madore's Challenge

In a letter to Godfrey Harold Hardy, Srīnivāsa Rāmānujan Aiyankār asserts that

$$\frac{1}{1 + \frac{e^{-2\pi\sqrt{5}}}{1 + \frac{e^{-4\pi\sqrt{5}}}{1 + \frac{e^{-6\pi\sqrt{5}}}{1 + \frac{e^{-6\pi\sqrt{5}}}{1}}}} \ = \ \left(\frac{\sqrt{5}}{1 + \sqrt[5]{5^{3/4} \left(\frac{\sqrt{5} - 1}{2}\right)^{5/2}} - 1} - \frac{\sqrt{5} + 1}{2}\right) e^{2\pi/\sqrt{5}}$$

#### 8 Zeta function calculation

With the condition  $Z_X(0) = 1$  the function  $Z_X(t)$  is determined by its logarithmic derivative:

$$\frac{d}{dt} \log Z_X(t) = \sum_{\substack{x \text{ closed} \\ t \text{ closed}}} d(x) \frac{t^{d(x)-1}}{1 - t^{d(x)}}$$

$$= \frac{1}{t} \sum_{\substack{r \ge 1 \\ r \ge 1}} \sum_{\substack{x \text{ closed } | d(x) = r \}}} r \frac{t^r}{1 - t^r}$$

$$= \frac{1}{t} \sum_{\substack{r \ge 1 \\ r \ge 1}} r c_r \frac{t^r}{1 - t^r} = \frac{1}{t} \sum_{\substack{r \ge 1 \\ r \ge 1}} r c_r \sum_{\substack{m \ge 1 \\ m \ge 1}} t^{rm}$$

$$= \sum_{\substack{\nu > 1 \\ \nu > 1}} N_{\nu} t^{\nu - 1}$$

## 9 Dual Presentation

- ▶ One source
- ▶ Print and HTML outputs
- ▶ Print and XHTML + MATHML if math is involved

# 10 How to write for dual presentation (I)

#### **Standard Answers**

- 1. Write LATEX, then translate to HTML
- 2. Write SGML or XML, then
  - 2.1 Translate to LATEX
  - 2.2 Translate to XHTML + MATHML

# 11 How to write for dual presentation (II)

#### Translating

Translating from LATEX involves

- ► Carefully written LATEX source
- Customized tuning
- ► Hidden learning curve

#### Tough

# 12 How to write for dual presentation (III)

#### The GELLMU Approach

- Must first learn how
- ► Write with LATEX-like syntax
- ▶ Use the vocabulary of an SGML document type

#### Easier!

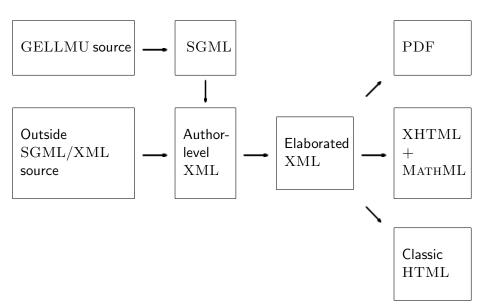
# 13 Conceptual Differences

- No pages
- ► No vertical lengths
- ► Relative horizontal lengths
- ► Content, yes.
- ► Style, no.
- ► Fonts, no.

# 14 Markup Differences in GELLMU

- ▶ No declaration style markup (like {\centering ...})
- Braced zones provide logical grouping but not scope.
- begin{display} ... \end{display} is the same as \display{ ... }
- ▶ No space allowed between a command and its arguments or between its successive arguments.
- ► The 33 non-alphanumeric but printable ASCII characters may all be referenced by names, e.g., \tld; for "~" is useful in URLs.
- Counters ride with labels.

## 15 Flow Chart



## 16 Style

**Style choices are made in formatters** (arrows at the right end of the chart)

# 17 Style vs. Content

| Style                                  | Content          |
|--|------------------|
| <pre>\begin{center} \end{center}</pre> |                  |
| \it or \textit                         | \emph            |
| \bf or \textbf                         | \bold            |
| \textsc                                | \abbr            |
| \tt or \texttt                         | \quostr or \path |

# 18 Commands Correspond to XML Elements

| LaTeX             | <b>GELLMU</b> source | GELLMU XML                        |
|-------------------|----------------------|-----------------------------------|
| \\                | \\                   | <br>or <fcell></fcell>            |
| &                 | &                    | <acell></acell>                   |
| \'e               | \acute{e}            | <acute>e</acute>                  |
| é                 | é or é               | é                                 |
| \frac23           | $\frac{2}{3}$        | <frac><nm>2</nm><dn>3</dn></frac> |
| $\left\{\right\}$ |                      | <balbr> </balbr>                  |
| \sum_j            | \sum_j \sum:         | <sum><sub>j</sub></sum>           |

#### 19 Write a Document

Source for a document:

```
\documenttype{article}
\title{A Simple Sum}
\begin{document}

This is a simple summation formula:
\[ \sum_{k=1}^n k \sum: = \frac{n(n+1)}{2} \
\eos \]

It may be proved easily using mathematical induction.
```

Mathematical induction is part of deductive, not inductive, logic.

\end{document}



## 20 Build a Document

- 1. Save it as "smalldoc.glm".
- 2. At a command line enter

mmkg smalldoc .

- 3. Read the scroll.
- 4. Inspect the yield:

XHTML PDF XML LATEX HTML

## 21 Example Documents

- ► The *User Guide* (PDF) (Source)
- ► The *Manual* (PDF) (Source)
- A calculus handout (PDF) (Source)
- ➤ A port to GELLMU of Lamport's "sample2e.tex" (PDF) (Source)
- ▶ Port of an article from *The New Journal of Mathematics*

# 22 Acknowedgement

The XHTML + MATHML version of these slides uses W3C's *Slidy* by Dave Raggett, a JavaScript/CSS package for sizing and flow control of an HTML or XHTML slide show.

(The slides were generated in a non-standard fashion from  $\operatorname{GELLMU}$  source.)